



Hornby-Dublo Locomotives at home in the Two-Road Engine Shed. The Water Crane is an essential feature of any shed scene.

"Shed Visit" in Hornby-Dublo

By "The Engineer"

IN recent issues of the *M.M.* I have been glad to draw your attention to the new Moulded Kits that are proving such a popular feature among the Hornby-Dublo introductions of the present season. In particular, the Engine Shed that can be assembled in two-road form, as shown above, and the four-road shed that results from the addition of the Extension Kit, have been dealt with in some detail. But this has been done more from the point of view of assembly than anything else, and now the time has come to consider how to use these engine sheds, and indeed to see how the "Locomotive Department" should be set up on a Hornby-Dublo Railway.

The Engine Shed can be used equally well on Two-Rail and Three-Rail layouts. Actually the illustration on this page shows it on Three-Rail track, but the arrangement could just as easily have been carried out in Two-Rail.

On Three-Rail layouts, most Engine Sheds will be served by a Turntable and it is quite possible that on some layouts the shed will be erected over two or more of the offgoing tracks from this, where these are brought to run parallel to one another. Alternatively, the engine roads such as those shown in the illustration above may

be connected by Points in a similar manner to loop lines and other double track arrangements, the two tracks being then at the standard distance apart. Where a Turntable is not used, there may be other means of turning locomotives round when necessary, such as a reverse-curve loop of the type well known to all Hornby-Dublo layout planners.

In addition to the roads on which the engines themselves stand, you should have one or two other tracks for the accommodation of the wagons that are supposed to bring "loco coal" to the depot, or those that take the ashes, etc., away. You may, perhaps, have some form of dummy coaling arrangement to serve your engines. This will depend a good deal on your own ideas and capability in making such things or, and this is probably the deciding factor, the amount of space that you have to play with. Naturally you will require at least one Water Crane by your Engine Shed, its position depending a good deal on the layout arrangements, and more can often be added correctly. A row of several of these Cranes, one to each of several tracks, looks really effective.

The arrangements so far mentioned apply more particularly to steam sheds, but if you